

# On Performing Countably-Many Reidemeister Moves

Forest Kobayashi

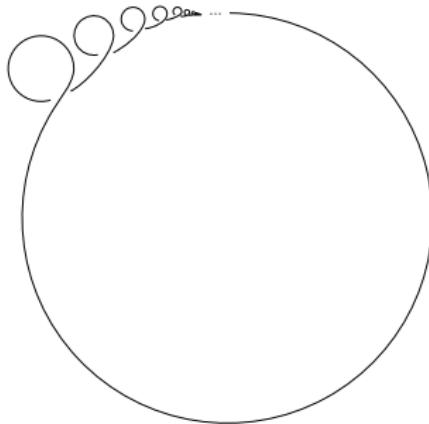
April 23<sup>rd</sup>, 2021



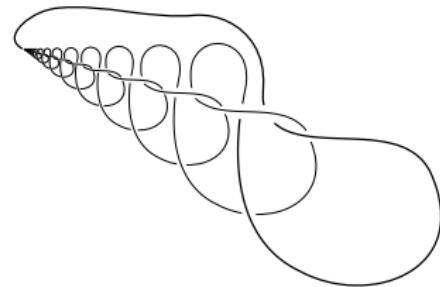
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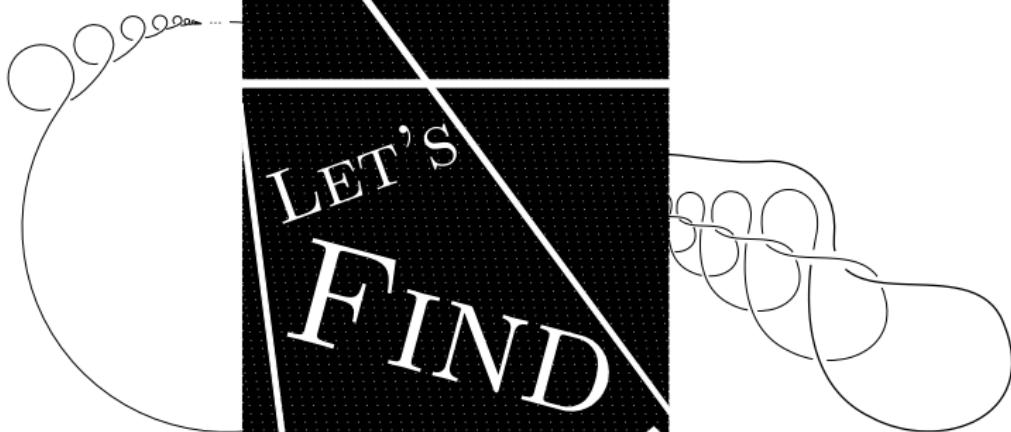
(a) What distinguishes this...



(b) ...From this?



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(a) What disting

(b) ... From this?



# Gameplan:

## 1. Intro

- “What’s a knot?”
- “When are knots ‘equivalent?’ How can we tell?”

## 2. Motivation

- Unknotting moves & “categorification”

## 3. The problem

- Tameness & wildness
- The recipe!



## What is a knot?

### Definition (Informal)

Twirl a string around and “fuse” the ends.



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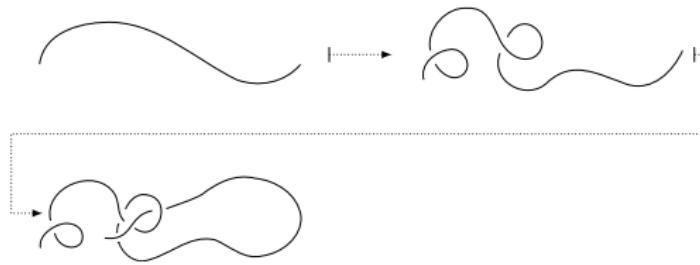
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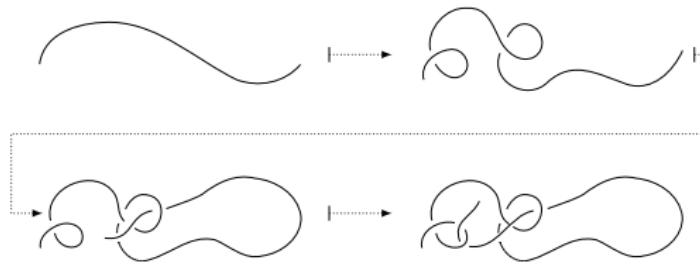
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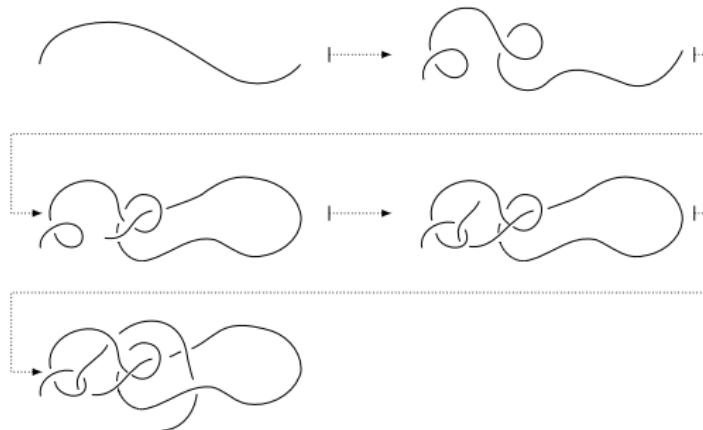
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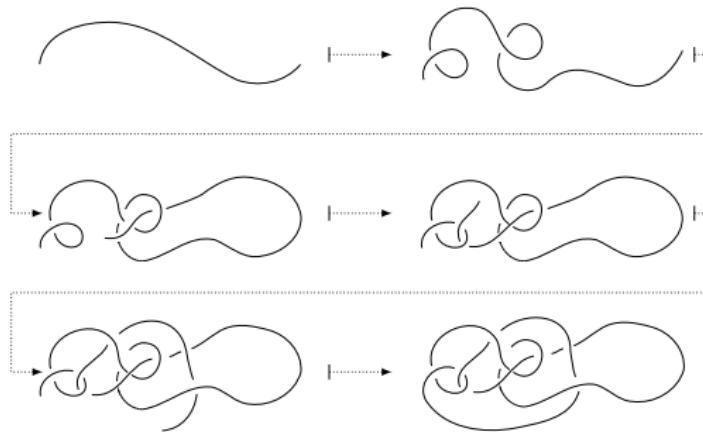
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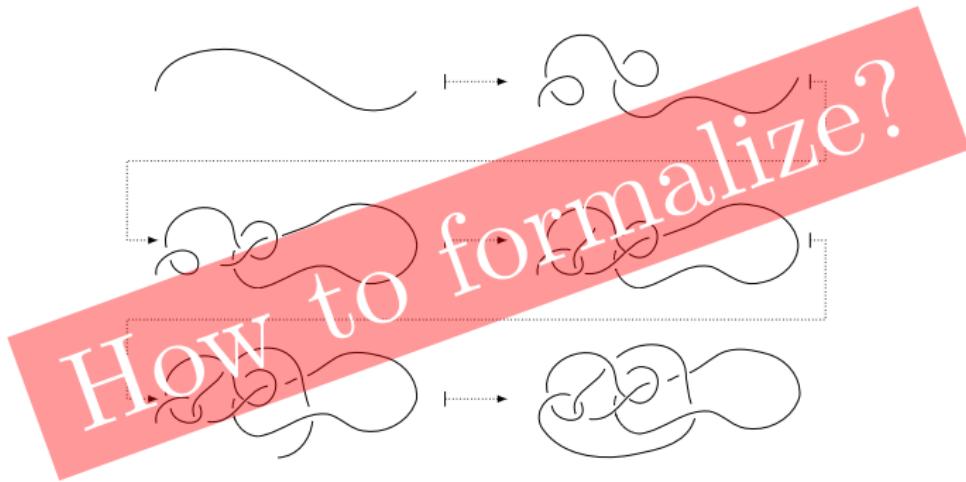
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## Prereq. Definition — Homeomorphism

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A *homeomorphism* is an  $f : X \rightarrow Y$  such that  $f$  is bijective and continuous with  $f^{-1}$  also continuous. (i.e.  $f$  does no cutting/gluing).



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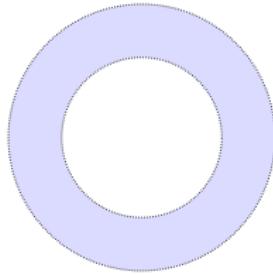


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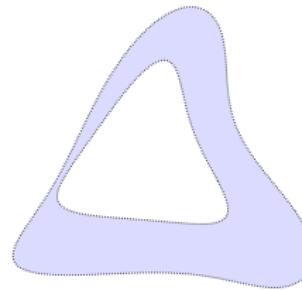
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Example 1:



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$$f_1 \rightarrow$$



$Y$

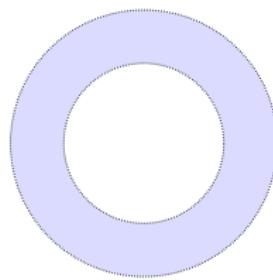


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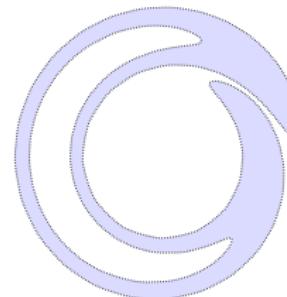
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Example 2:



$X$

$$f_2 \rightarrow$$



$Y$

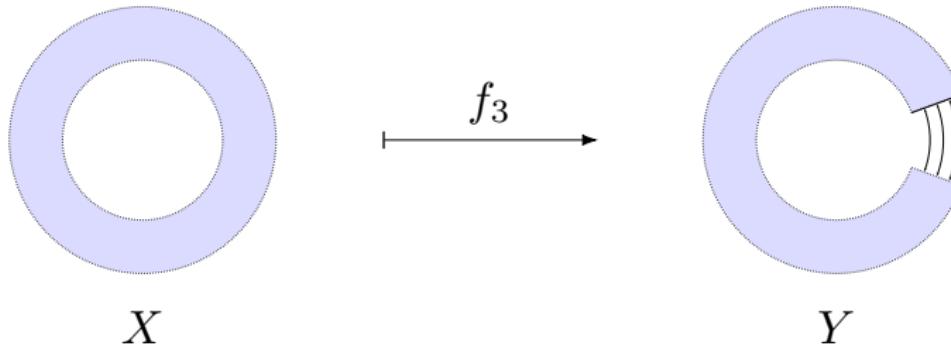


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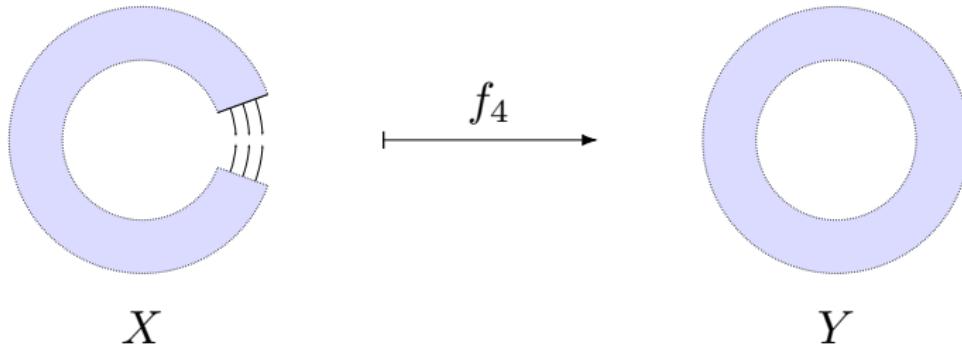


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Non-example 2: “Gluing” ( $f^{-1}$  is not continuous)



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A *homeomorphism* is an  $f : X \rightarrow Y$  such that  $f$  is bijective and continuous with  $f^{-1}$  also continuous.

- ▶ Homeomorphisms preserve how things look “locally”
- ▶  $X$  and  $Y$  are said to be *homeomorphic* if there’s a homeomorphism  $f : X \rightarrow Y$

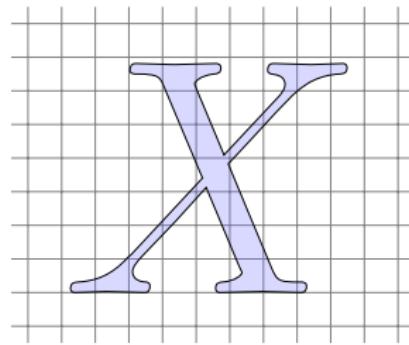
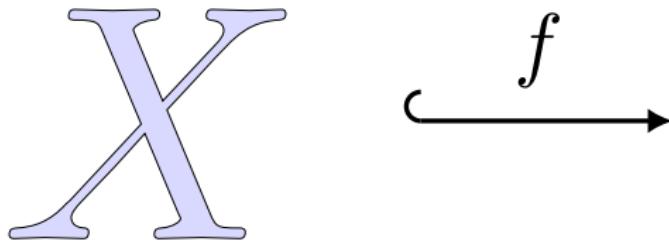


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$f : X \rightarrow Y$  is an *embedding* if  $f$  is a homeomorphism between  $X$  and  $f(X)$ . (Since  $f$  must be injective we typically write  $f : X \hookrightarrow Y$ )

Example 1:  $X$  is an  $X$  shape,  $Y$  is  $\mathbb{R}^2$

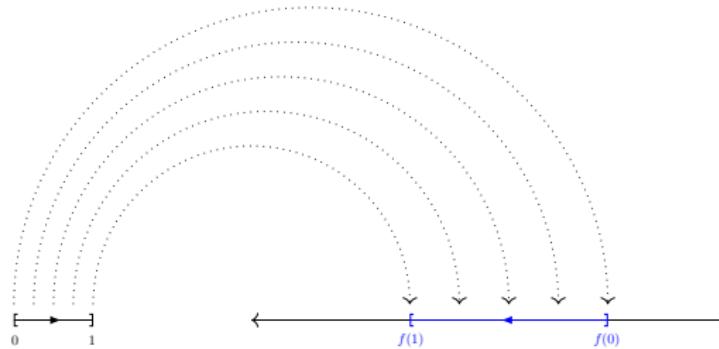


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Example 2:  $X$  is  $[0, 1]$ ,  $Y$  is  $\mathbb{R}$

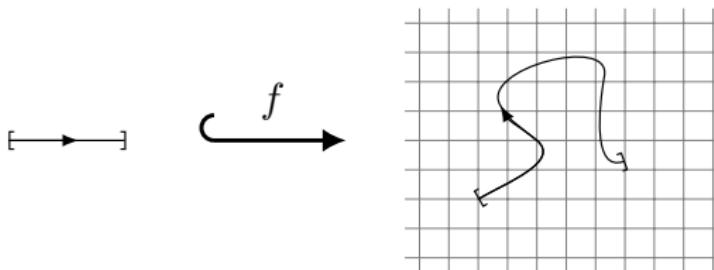


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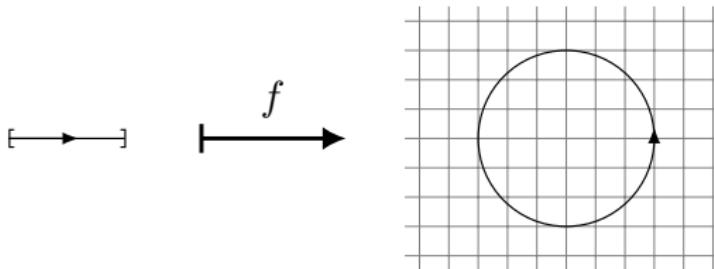


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Non-example:  $X$  and  $f(X)$  not homeomorphic (note the gluing!)



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- ▶ Takeaway: An embedding stuffs a copy of  $X$  into  $Y$
- ▶ How can we use this to define knots?



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A *knot* is an embedding  $f : S^1 \hookrightarrow Y$ . (For now assume  $Y = \mathbb{R}^3$ ).



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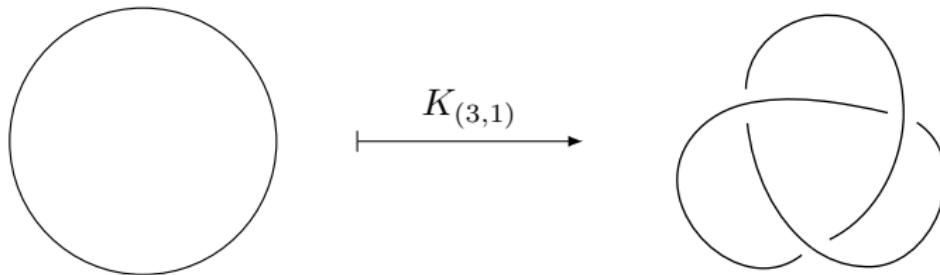


Figure: The “(3, 1)” knot



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### Example 2:

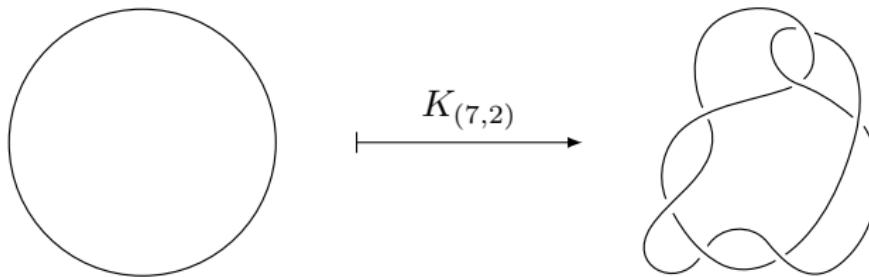


Figure: The “(7, 2)” knot



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Non-example 1:  $f$  is not an embedding (“cutting”)

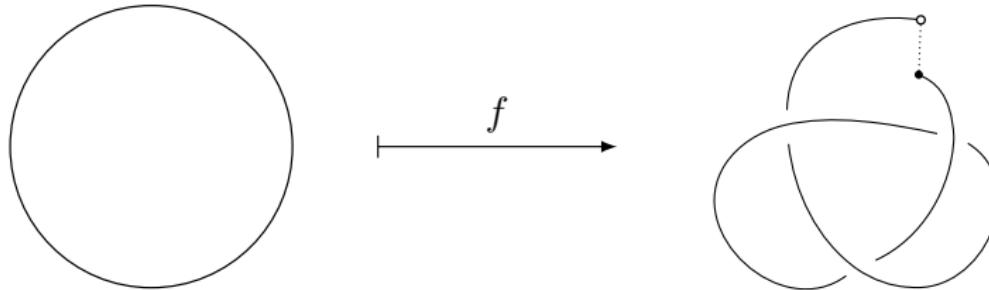


Figure: A “broken” knot



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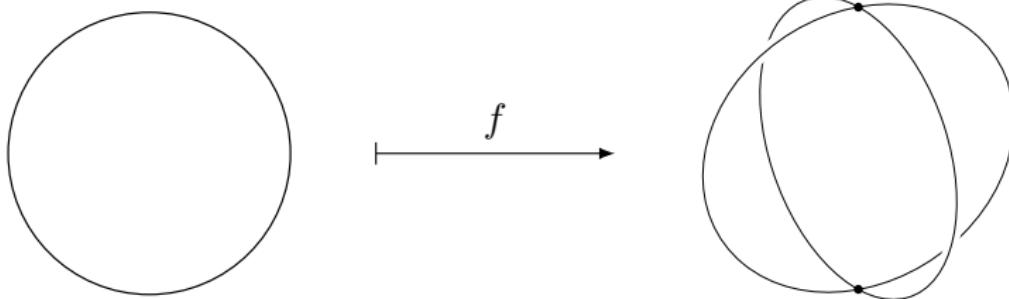


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Let  $f_0, f_1 : X \rightarrow Y$  be embeddings. We say that  $f_0$  is *equivalent* to  $f_1$  if there exists a homeomorphism  $h : Y \rightarrow Y$  such that  $h \circ f_0 = f_1$ .

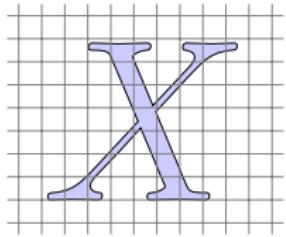


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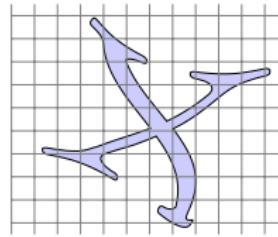
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Example: Consider two embeddings of an  $X$  shape.



(a)  $f_0(X)$



(b)  $f_1(X)$

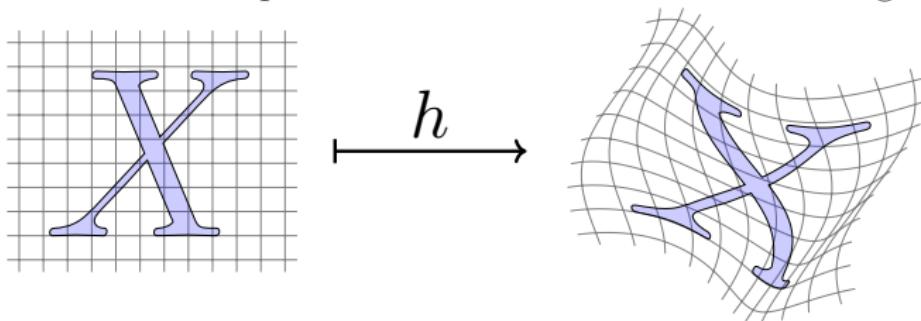


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Example: These are equivalent. The  $h$  would look something like



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Equivalence is *heavily* dependent on  $Y$ .



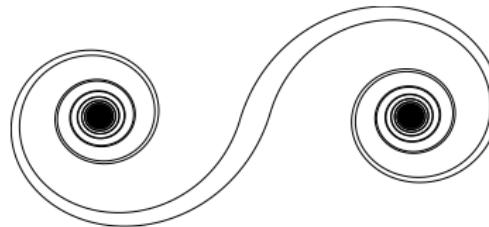
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Example 1: In  $\mathbb{R}^2$ , all embeddings of  $S^1$  are equivalent. Even this can be turned into a normal circle!



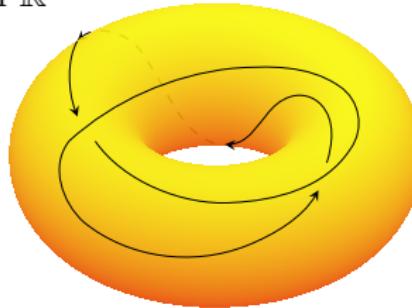
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Example 2: This embedding is “nontrivial” in a thickened torus, but not in  $\mathbb{R}^3$



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Example 3: All “nice”  $f : S^1 \hookrightarrow \mathbb{R}^4$  are equivalent! (Proof: Ask at end if we have time)

In fact... in most “nice” cases, knotting can only occur when  $\dim(Y) - \dim(X) = 2$



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Situation for  $f : S^1 \hookrightarrow \mathbb{R}^3$  is the most studied

Example: First two are equivalent, but not to the third



## Determining Equivalence: Difficulty #1

- ▶ Problem: Working with homeomorphisms explicitly is *incredibly* unergonomic.



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- ▶ Problem: Working with homeomorphisms explicitly is *incredibly* unergonomic.
- ▶ Desire: A *rigorous* way to work with knots only using pictures (no equations!)
- ▶ Solution: Regular Diagrams and Reidemeister's Theorem



# Regular Diagrams

## Definition (Regular Diagram)

A *regular diagram* for a knot  $f : S^1 \hookrightarrow \mathbb{R}^3$  has

1. Finitely-many crossing points,
2. Only two strands interacting at any given crossing,
3. Only “transverse” crossings.

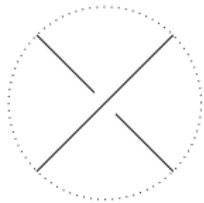


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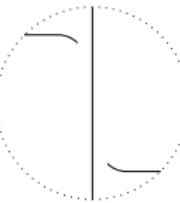
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✓ Allowed



✗ Not allowed

Figure: Example of axiom 1

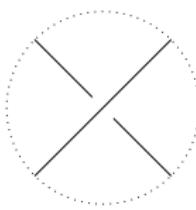


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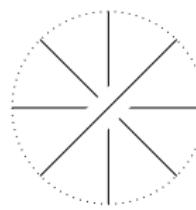
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Figure: Example of axiom 2



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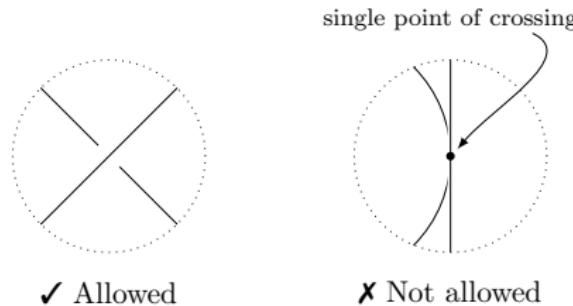


Figure: Example of axiom 3



# Important note

Not every knot has a regular diagram.

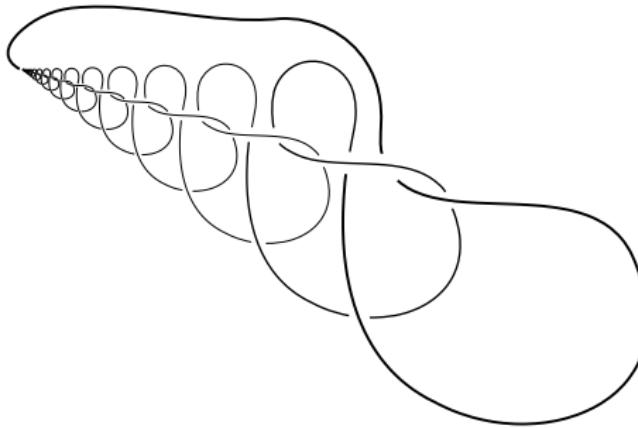


Figure: This one doesn't!



# Which *do*?

## Definition (Polygonal knot)

Let  $f : S^1 \hookrightarrow \mathbb{R}^3$ . If  $f$  is a finite union of straight-line segments, we say  $f$  is a *polygonal knot*.

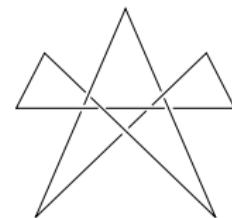
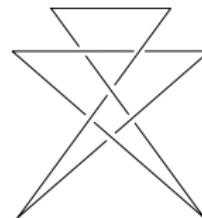
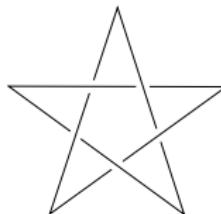
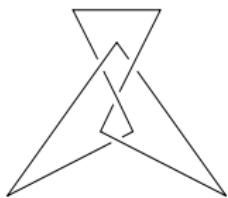


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Example:



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## Theorem

*If  $f : S^1 \hookrightarrow \mathbb{R}^3$  is polygonal, then  $f$  admits a regular diagram.*

*Proof:* Use the finiteness



# Tame & Wild Knots

## Definition (Tameness)

Let  $f : S^1 \hookrightarrow \mathbb{R}^3$ . Then if  $f$  is equivalent to a polygonal knot, we say  $f$  is *tame*. If there exists no polygonal equivalent, we say  $f$  is *wild*.

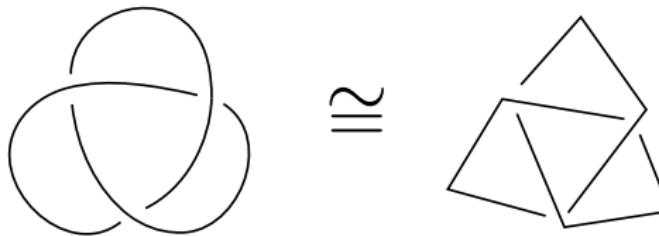


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Example tame knot:



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Important property:

- ▶ Tame knots are in equivalence classes of knots with regular diagrams.
- ▶ Why does this matter? Well...



# Almost there! Equivalence of Diagrams

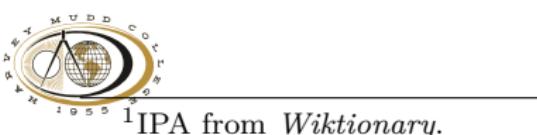
## Definition

We say two regular diagrams  $D_0, D_1$  are *equivalent* iff there exist a finite sequence of the following moves taking  $D_0$  to  $D_1$ :



Figure: The “Reidemeister moves”

Not relevant for today, but I like to denote these by  $\mathcal{O}$  (no; [no<sub>τ</sub>]),  $\mathcal{W}$  (yu; [ju<sub>υ</sub><sup>β</sup>]), and  $\mathcal{M}$  (me [me<sub>τ</sub>]), respectively.<sup>1</sup>



## Equivalence of equivalences

### Theorem (Reidemeister)

Let  $f_0, f_1 : S^1 \hookrightarrow \mathbb{R}^3$  be tame, and let  $D_0, D_1$  be regular diagrams representing the equivalence classes of  $f_0$  and  $f_1$ , respectively. Then  $D_0 \cong D_1$  as diagrams iff  $f_0 \cong f_1$  as embeddings.



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- ▶ Much more computationally tractable!
- ▶ ... But actually still *incredibly* difficult for large examples (even an NP solution seems out of reach for now; [Lac16])



## Determining Equivalence: Difficulty # 2

- ▶ Problem: Reidemeister-based algorithms are massively inefficient.
- ▶ Solution?



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- ▶ Solution? Seemingly-unrelated Q: In 20 seconds or less, which of the following are true?



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$$2. \quad -\frac{2}{(\sqrt{47} + \frac{1}{47})^3} = 47 - \frac{1}{47^2}$$

$$3. \quad 3x^4 + (x+3)(x^2 + 2x + 2) + \frac{2}{3}(x - x^2) = 2\left(x^4 + \frac{3}{2}x(x^2 - 3x)\right) + 3x$$



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1. Left is odd, right is even
2. Left is negative, right is positive
3. Leading coefficients don't match



# Knot Invariants

- ▶ Takeaway: Coarse heuristics can save time.
- ▶ Inspired by this:

## Definition (Knot Invariant)

A *knot invariant* assigns “nice” values to knots such that equivalent knots are guaranteed to take the same value.

- ▶ Examples: Colouring invariants, knot polynomials, etc.

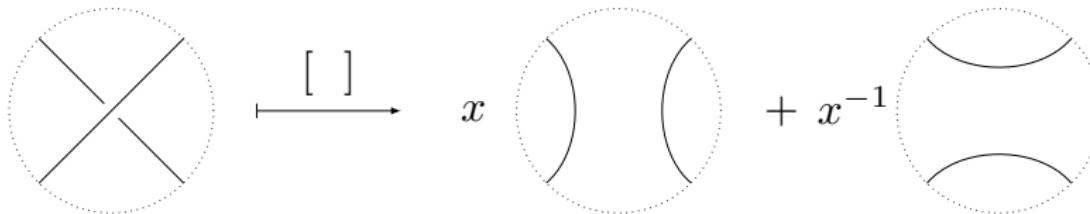


# Example: Jones Polynomial

## Definition (Jones Polynomial, Kauffman Bracket version)

Consider a formal polynomial in  $x$  derived from a regular diagram using the following recursive simplification process:

Rule 1:



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Consider a formal polynomial in  $x$  derived from a regular diagram using the following recursive simplification process:

## Rule 2:

$$\left[ \underbrace{\text{circle} \quad \text{circle} \quad \cdots \quad \text{circle}}_{k \text{ copies}} \right] = (-x^2 - x^{-2})^{k-1}$$



# Example: Jones Polynomial

## Definition (Jones Polynomial, Kauffman Bracket version)

Consider a formal polynomial in  $x$  derived from a regular diagram using the following recursive simplification process:

This yields a powerful invariant called the *Jones polynomial*.



What is the Jones polynomial “doing?”

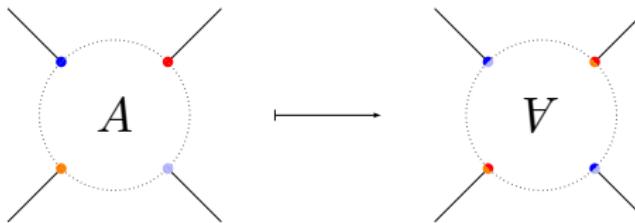


# What is the Jones polynomial “doing?”

- ▶ Possibly more fruitful question: What is it *not* doing?

## Definition (Mutation)

Let  $D_0$  be a diagram. Select some region  $A$  of  $D_0$  such that the knot intersects  $\partial A$  in four places. “Rotate”  $A$  by “ $180^\circ$ ” and call the resulting diagram  $D_1$ . This move changing  $D_0$  into  $D_1$  is called *mutation*.



## Cont.

- ▶ The Jones polynomial *cannot distinguish between diagrams differing by a mutation.*



## Cont.

- ▶ The Jones polynomial *cannot distinguish between diagrams differing by a mutation.*
- ▶ Observation: *mutations* sort of look like an action of  $D_4$ .
- ▶ Many similar rules cause problems with other invariants.
- ▶ Speculation: Can we get group structure here?



# My attempt

- ▶ Use *combinatorial* encodings.

## Definition

The *signed Gauss code* is a full encoding of an (oriented)  $n$ -crossing diagram using  $6n$  symbols.



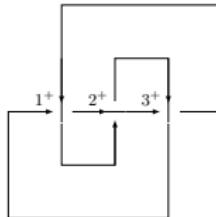
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## Definition

The *signed Gauss code* is a full encoding of an (oriented)  $n$ -crossing diagram using  $6n$  symbols.

Example:  $1_u^+, 2_o^+, 3_u^+, 1_o^+, 2_u^+, 3_o^+$



## My attempt, cont.

- ▶ Reidemeister moves can be formulated as permutations on these strings
- ▶ ...As can mutations and other similar moves.
- ▶ Typical move looks like “swap the ordering of crossing 5 and crossing 7”



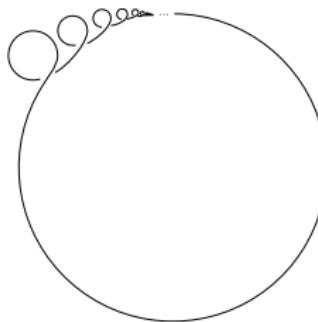
# The problem

- ▶ What does “swap crossing 5 and crossing 7” mean if our diagram only has 3 crossings total...?
- ▶ Desire: A way to think of *all* tame knots as if they have countably-many crossings



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- ▶ Desire: A way to think of *all* tame knots as if they have countably-many crossings
- ▶ Solution: Add them!



# How?

- ▶ Can't use Reidemeister's theorem because it assumes finiteness.  
Need to work directly
- ▶ Recall: Definition of equivalence

## Definition (Equivalence of Embeddings in General)

Let  $f_0, f_1 : X \rightarrow Y$  be embeddings. We say that  $f_0$  is *equivalent* to  $f_1$  if there exists a homeomorphism  $h : Y \rightarrow Y$  such that  $h \circ f_0 = f_1$ .

- ▶ Recall: Key properties of homeomorphisms are *bijection* and *continuity both ways*



# When life gives you metrics, make metricade

The idea is approximation. Lemmas we'll use:

## Lemma

*Let  $(f_k)_{k=1}^{\infty}$  be a sequence of uniformly convergent continuous functions. Then  $\lim_{k \rightarrow \infty} f_k$  is continuous.*



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*Let  $X$  be compact and  $Y$  a metric space. Then if  $f : X \rightarrow Y$  is bijective and continuous, it is also a homeomorphism.*



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- ▶ Idea: Use Lemma 1 to get continuity of  $f$  in hypothesis of Lemma 2



# First result (kind of silly)

## Corollary

Let  $X$  be compact, and for each  $k \in \mathbb{N}$ , let  $f_k : X \rightarrow Y$  be an embedding. Suppose that the  $f_k$  converge uniformly to some  $f$ . Then if  $f$  is injective, it's also an embedding.

Example:

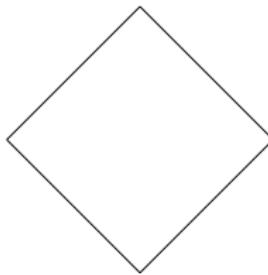


Figure:  $f_1$



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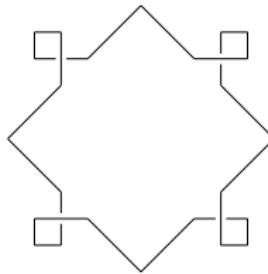


Figure:  $f_2$



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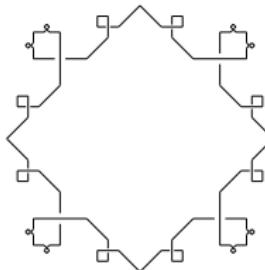


Figure:  $f_3$



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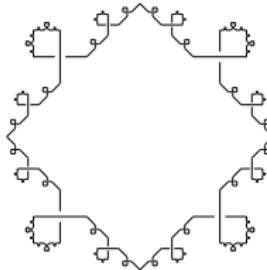


Figure:  $f_4$



# First result (kind of silly)

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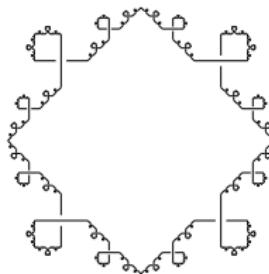


Figure:  $f_5$



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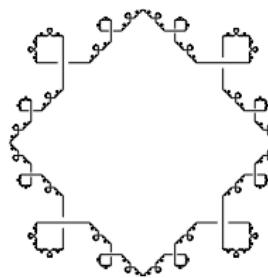


Figure:  $f_6$



# Iterative version

## Theorem

Let  $Y$  be a metric space. For all  $k \in \mathbb{N}$ , let  $h_k : Y \rightarrow Y$  be a homeomorphism and for all  $n \in \mathbb{N}$ , define

$$h_n = \bigcirc_{k=1}^n h_k = (h_n \circ h_{n-1} \circ \cdots \circ h_2 \circ h_1).$$

For each  $k$  let  $V_k \subseteq Y$  such that  $h_k$  is identity on  $V_k^c$ . Then provided  
(cont. next slide)



# Iterative version

## Theorem (cont.)

1. The  $V_k$  satisfy

$$\lim_{n \rightarrow \infty} \left( \bigcup_{k=n}^{\infty} V_k \right) = 0,$$

2. There exists a compact  $A \subseteq Y$  such that

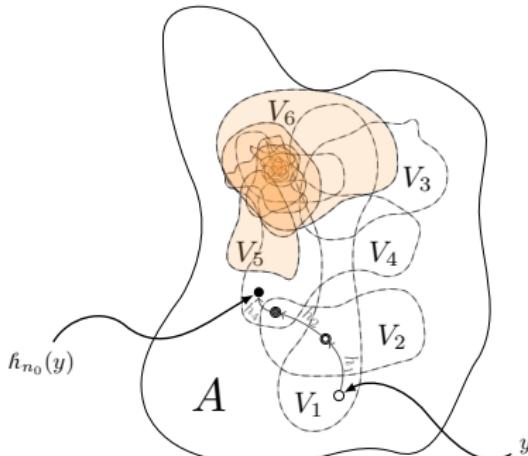
$$\left( \bigcup_{k=1}^{\infty} V_k \right) \subseteq A^\circ$$

3.  $h_\infty$  defined by  $h_\infty = \lim_{n \rightarrow \infty} h_n$  exists and is bijective, then  $h_\infty$  is a homeomorphism.

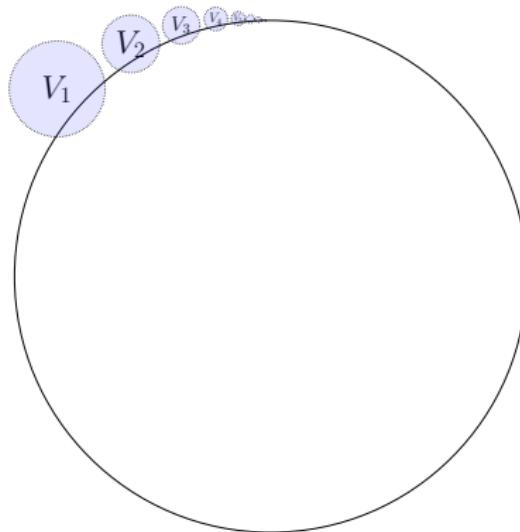


# Idea of proof

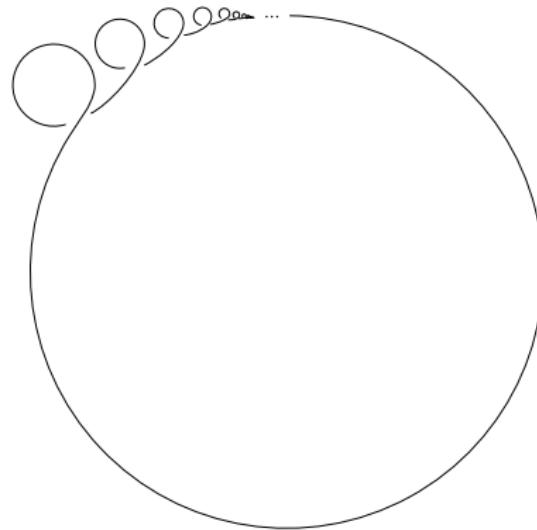
- ▶ Just need to verify uniform convergence.
- ▶ The shrinking conditions on the  $V_k$  guarantee all but one point “stops moving” past some index  $n_0$



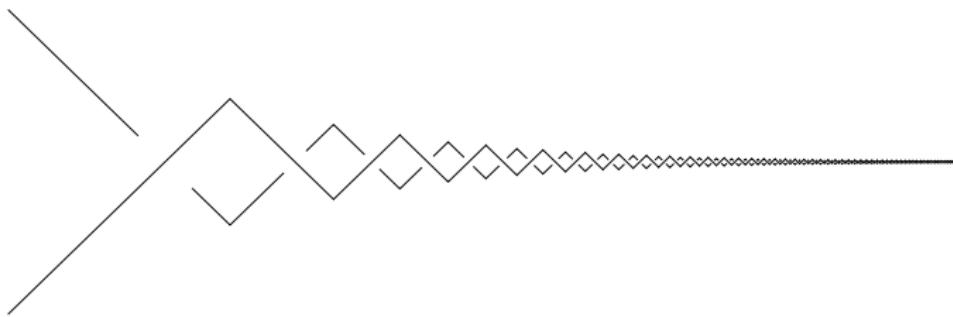
# Example 1



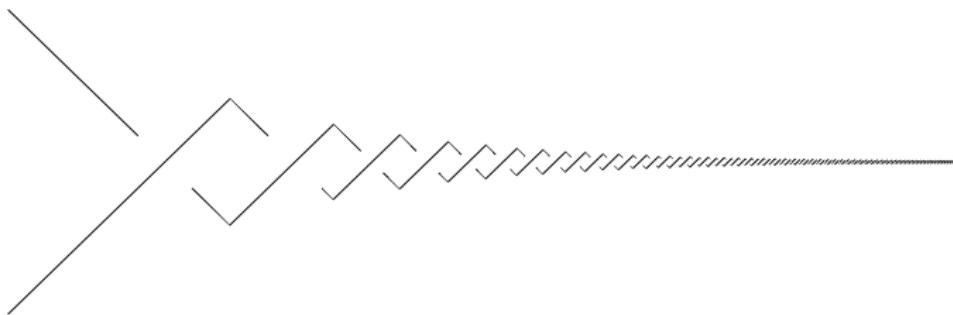
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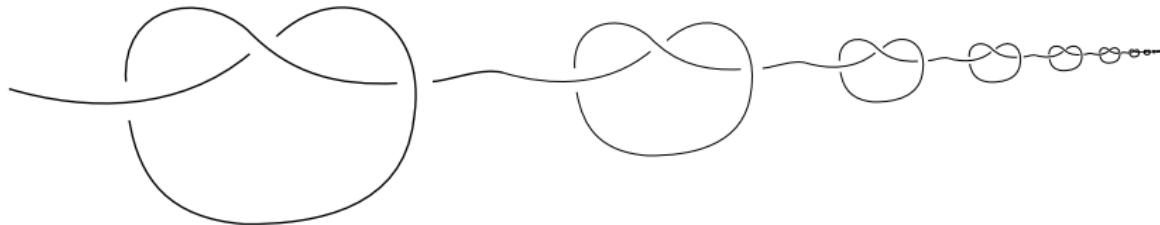
## Example 2



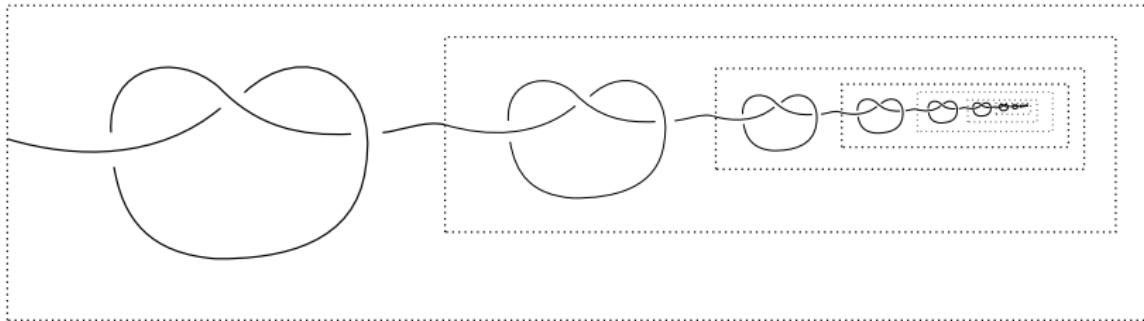
## Example 3 (hard!)



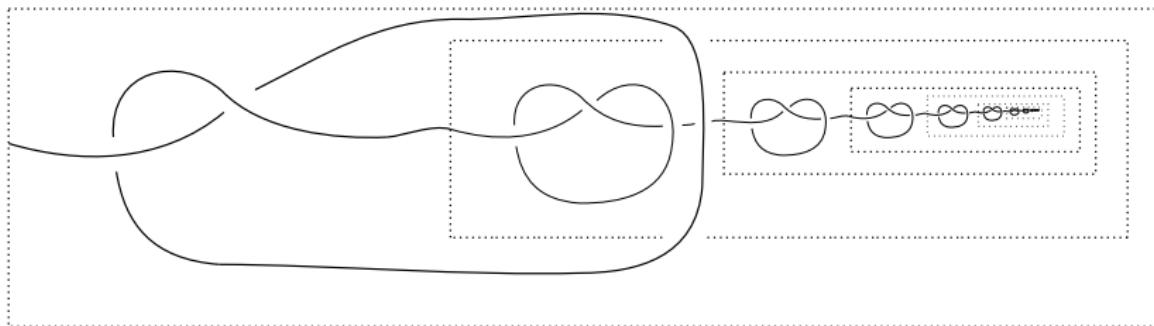
## Example 4



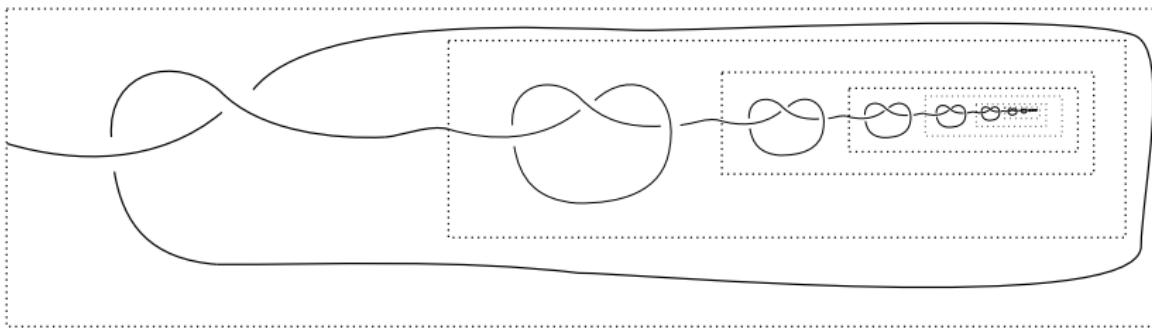
### Example 4



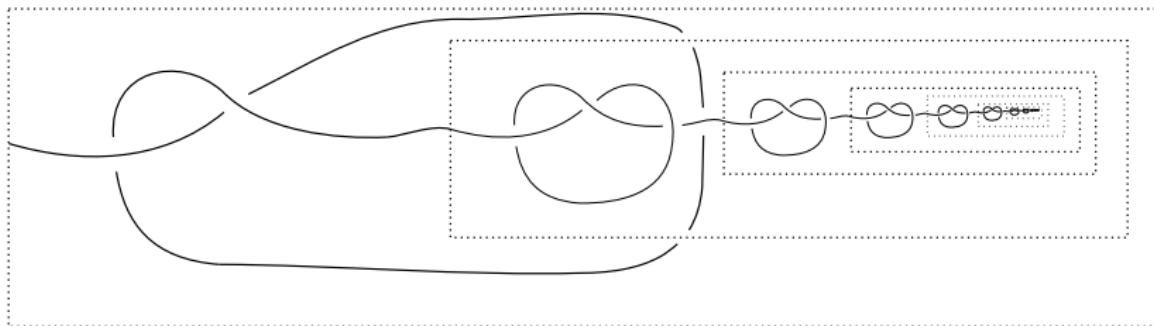
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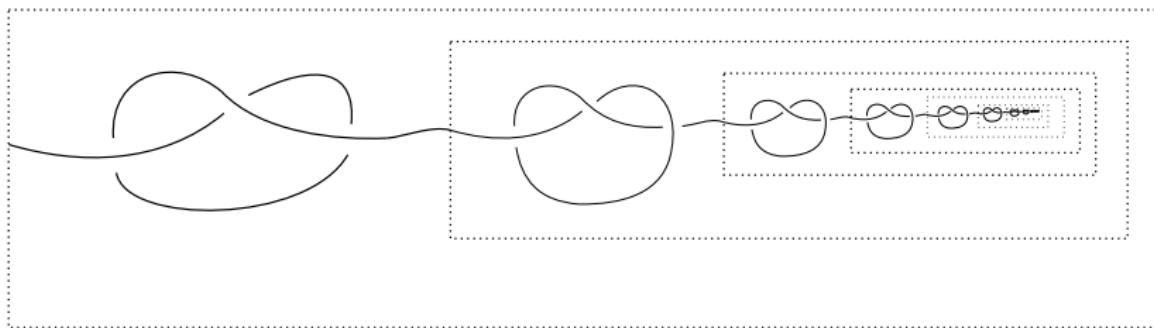
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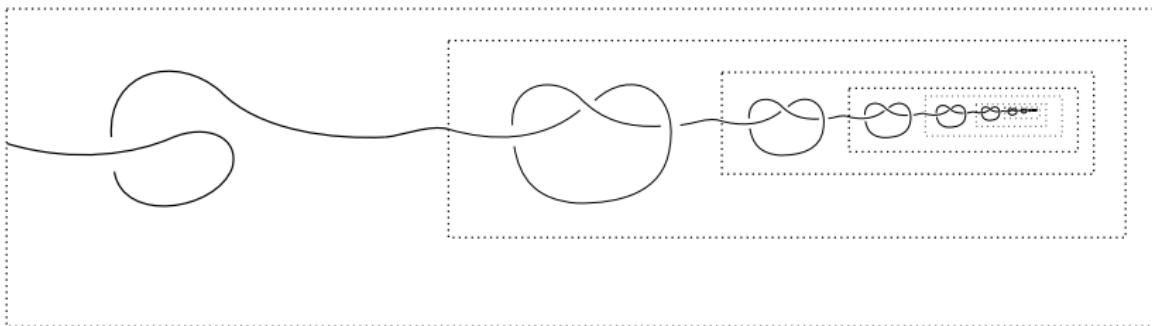
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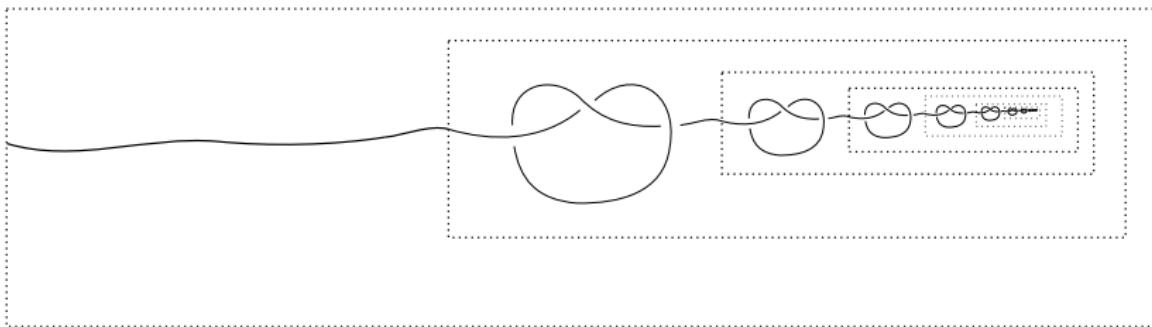
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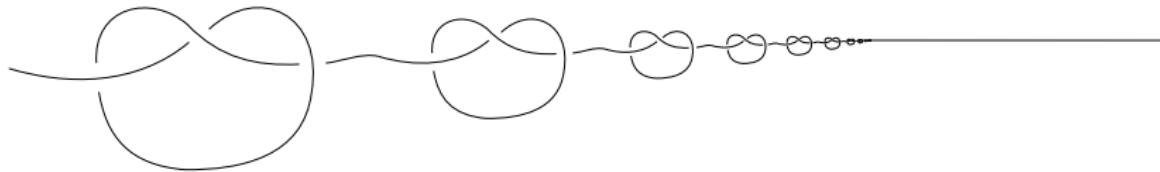
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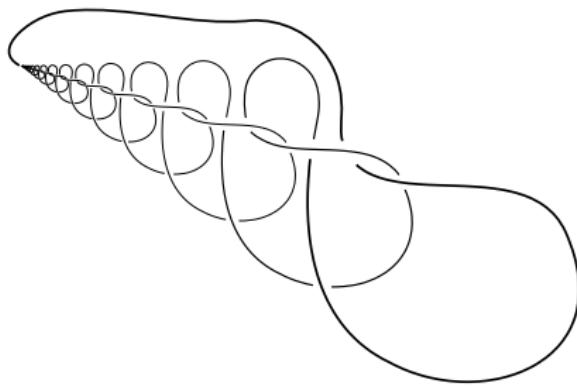
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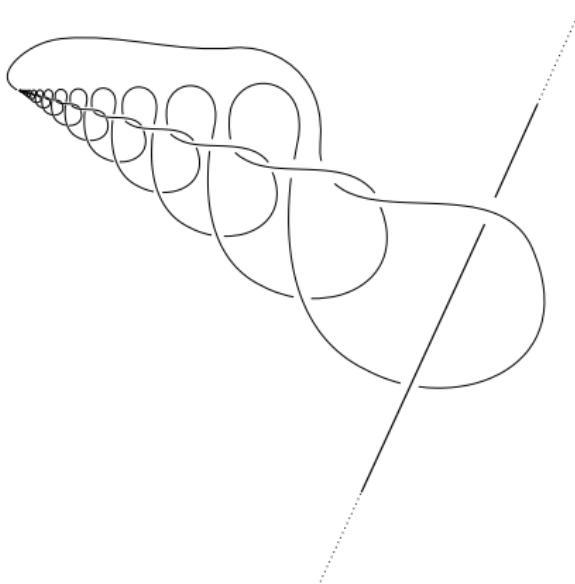
Non-example:  $V_k$  don't decay properly



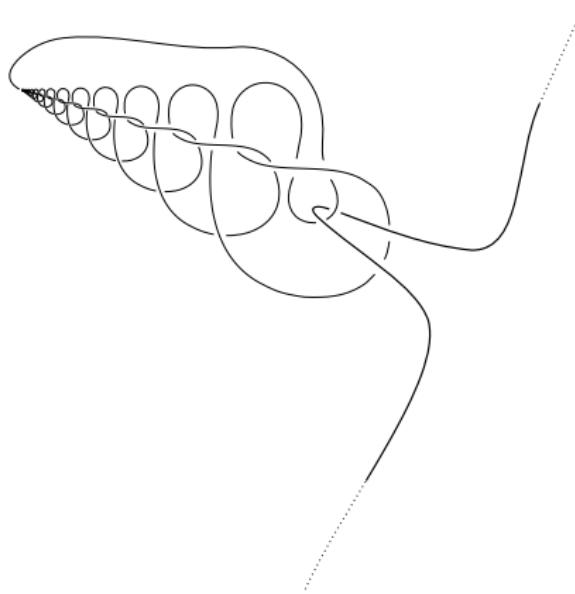
Non-example: Bijectivity lost (subtle!!)



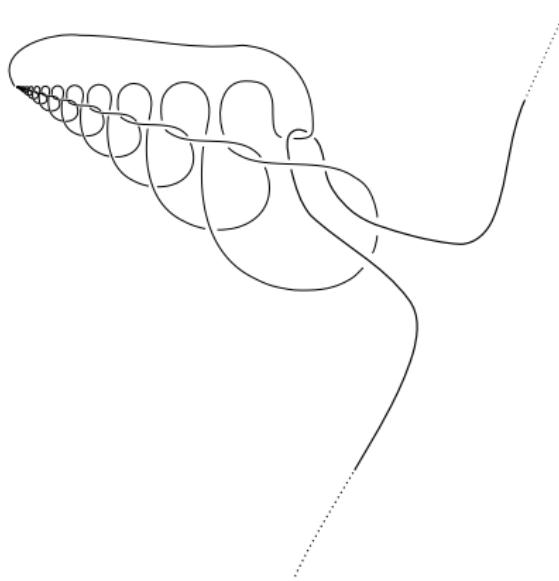
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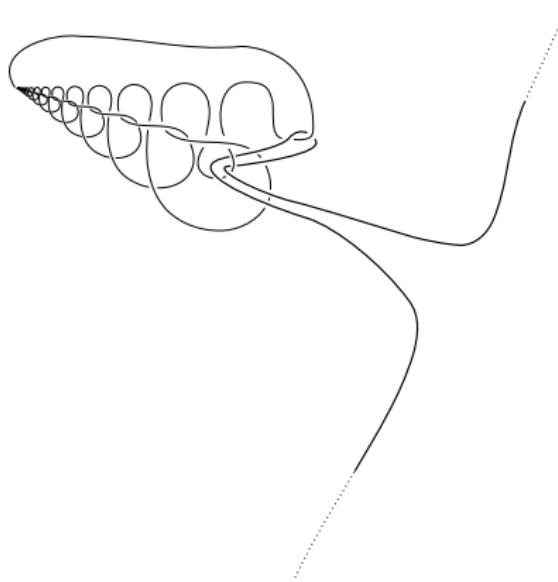
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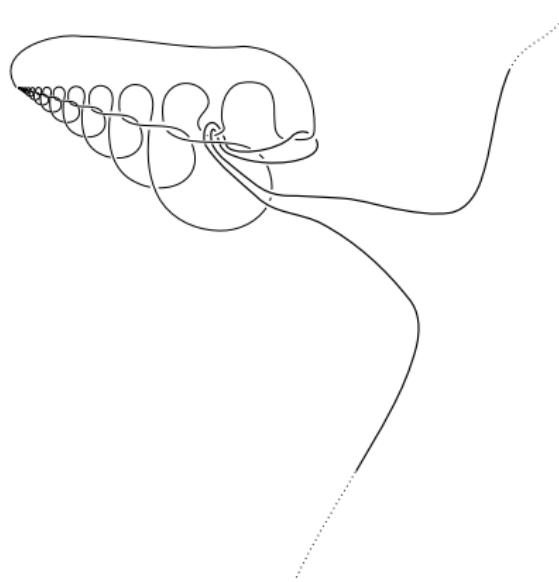
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# Towards a Countable Reidemeister Theorem

## Definition (Discrete Diagram)

A *discrete diagram* for a knot  $f : S^1 \hookrightarrow \mathbb{R}^3$  has

1. *Topologically discrete* crossing-points,
2. Only two strands intersecting at any given crossing,
3. Only “transverse” crossings.



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## Theorem (Countable polygonal knot)

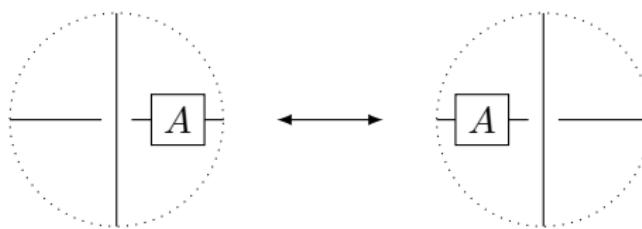
Let  $f : S^1 \hookrightarrow \mathbb{R}^3$  have a discrete diagram. Then  $f$  is equivalent to a knot comprised of a countable union of straight line segments.

*Proof:* Unpleasant!



## Conjecture!

Define the *extended Reidemeister moves* to be the original set together with a fourth move



where in the above,  $A$  is a compact set whose interior remains fixed relative to its boundary.

Let  $f_0, f_1 : S^1 \hookrightarrow \mathbb{R}^3$  admit discrete diagrams  $D_0, D_1$ . Then  $f_1 \cong f_2$  iff there exists a countable sequence of Reidemeister moves satisfying (slightly-modified versions of) the decay conditions on the  $V_k$  that take  $D_0$  to  $D_1$ .



# References I

-  Forest D. Kobayashi, *Where the Wild Knots Are*, Bachelor's thesis, Harvey Mudd College, Claremont, CA, May 2020.
-  Forest Kobayashi, *Uniform Convergence and Knot Equivalence*, arXiv (2021).
-  Marc Lackenby, *Elementary knot theory*, arXiv (2016).

