

On Performing Countably-Many Reidemeister Moves

Forest Kobayashi

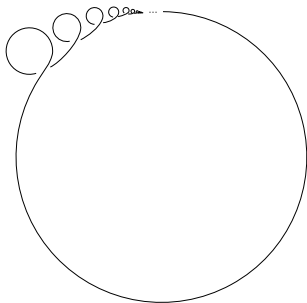
April 23rd, 2021



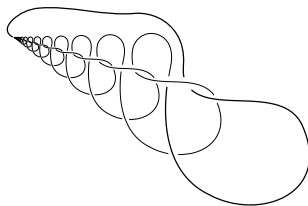
Where are we headed?



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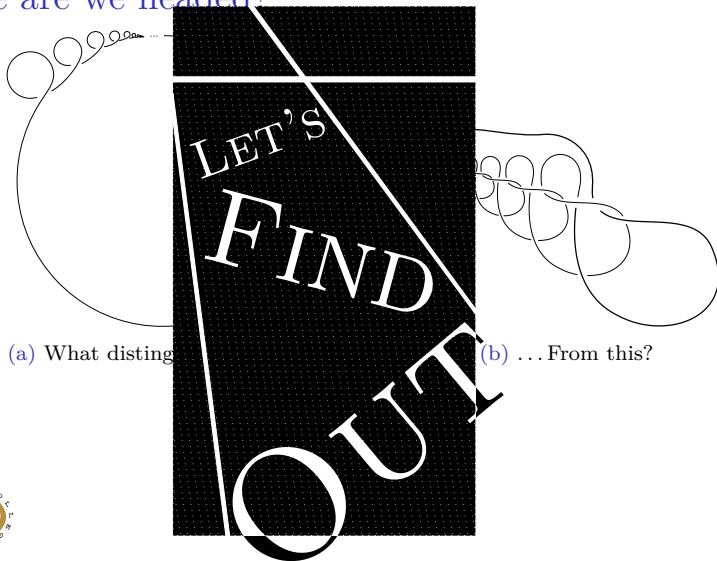
(a) What distinguishes this...



(b) ... From this?



Where are we headed?



Gameplan:

1. Intro

- “What’s a knot?”
- “When are knots ‘equivalent?’ How can we tell?”

2. Motivation

- Unknotting moves & “categorification”

3. The problem

- Tameness & wildness
- The recipe!



What is a knot?

Definition (Informal)

Twirl a string around and “fuse” the ends.



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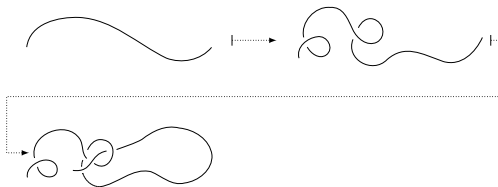
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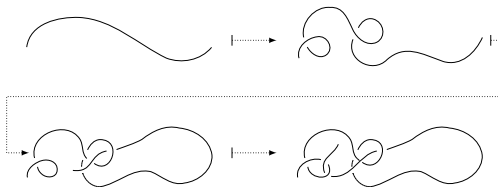
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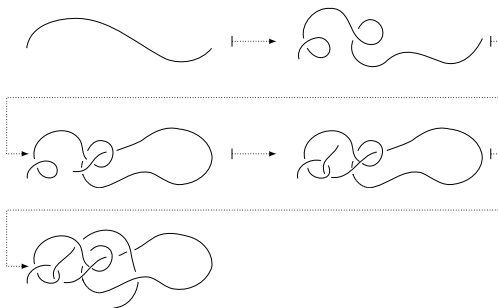
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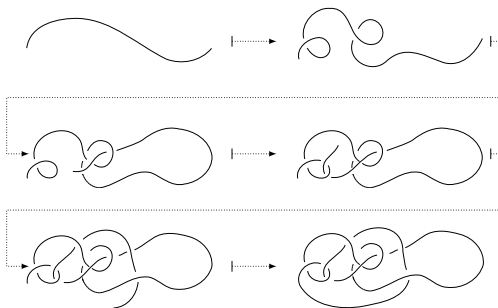
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How to formalize?



Prereq. Definition — Homeomorphism

Definition (Homeomorphism)

A *homeomorphism* is an $f : X \rightarrow Y$ such that f is bijective and continuous with f^{-1} also continuous. (*i.e. f does no cutting/gluing*).



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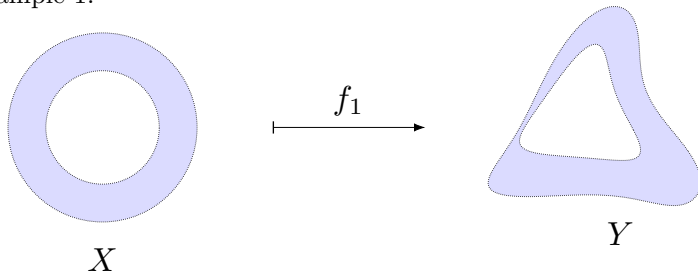


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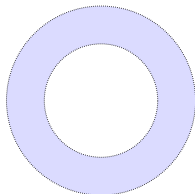


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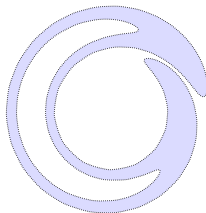
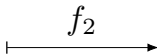
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Example 2:



X



Y

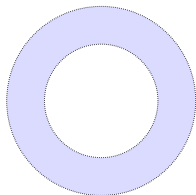
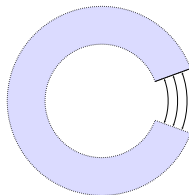
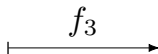


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Non-example 1: “Cutting” (f is not continuous)

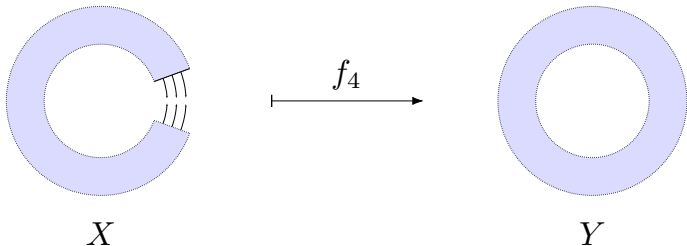
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Non-example 2: “Gluing” (f^{-1} is not continuous)



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A *homeomorphism* is an $f : X \rightarrow Y$ such that f is bijective and continuous with f^{-1} also continuous.

- ▶ Homeomorphisms preserve how things look “locally”
- ▶ X and Y are said to be *homeomorphic* if there’s a homeomorphism $f : X \rightarrow Y$

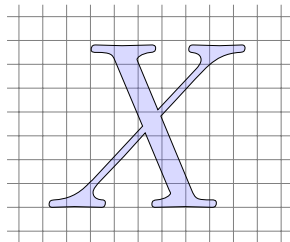
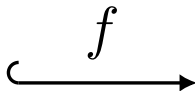
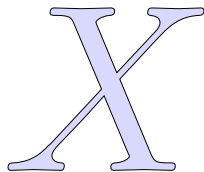


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Definition (Embedding)

$f : X \rightarrow Y$ is an *embedding* if f is a homeomorphism between X and $f(X)$. (Since f must be injective we typically write $f : X \hookrightarrow Y$)

Example 1: X is an X shape, Y is \mathbb{R}^2

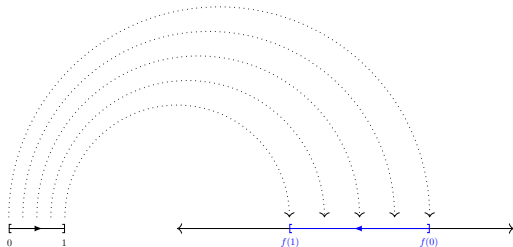


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Example 2: X is $[0, 1]$, Y is \mathbb{R}

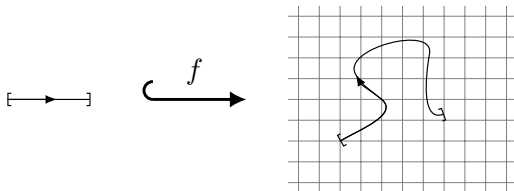


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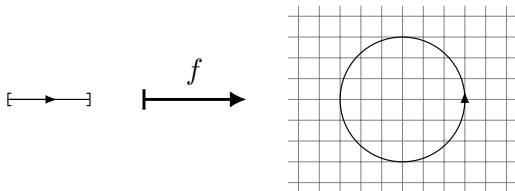


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Non-example: X and $f(X)$ not homeomorphic (note the gluing!)



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- ▶ Takeaway: An embedding stuffs a copy of X into Y
- ▶ How can we use this to define knots?



Knots!

Definition (Knot)

A *knot* is an embedding $f : S^1 \hookrightarrow Y$. (For now assume $Y = \mathbb{R}^3$).



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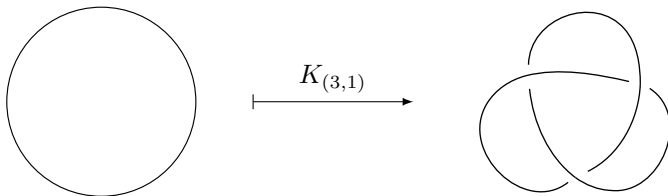


Figure: The “(3, 1)” knot



Knots!

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Example 2:

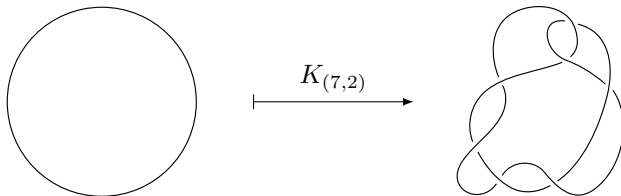


Figure: The “(7,2)” knot



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Non-example 1: f is not an embedding (“cutting”)

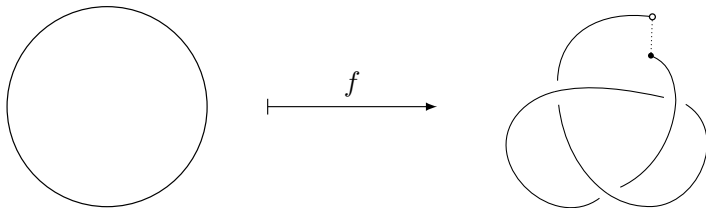


Figure: A “broken” knot



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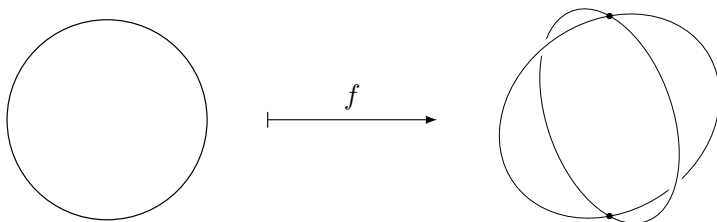


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Knot equivalence

Definition (Equivalence of Embeddings in General)

Let $f_0, f_1 : X \rightarrow Y$ be embeddings. We say that f_0 is *equivalent* to f_1 if there exists a homeomorphism $h : Y \rightarrow Y$ such that $h \circ f_0 = f_1$.

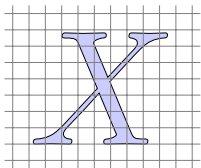


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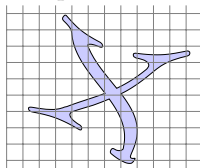
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Example: Consider two embeddings of an X shape.



(a) $f_0(X)$



(b) $f_1(X)$

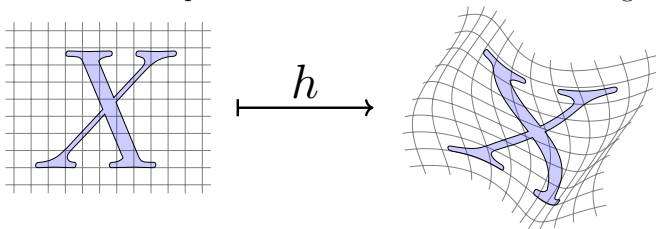


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Example: These are equivalent. The h would look something like



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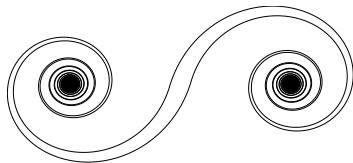
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Example 1: In \mathbb{R}^2 , all embeddings of S^1 are equivalent. Even this can be turned into a normal circle!



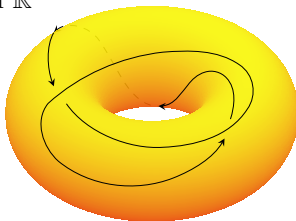
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Example 2: This embedding is “nontrivial” in a thickened torus, but not in \mathbb{R}^3



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Equivalence is *heavily* dependent on Y .

Example 3: All “nice” $f : S^1 \hookrightarrow \mathbb{R}^4$ are equivalent! (Proof: Ask at end if we have time)

In fact... in most “nice” cases, knotting can only occur when $\dim(Y) - \dim(X) = 2$



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Situation for $f : S^1 \hookrightarrow \mathbb{R}^3$ is the most studied

Example: First two are equivalent, but not to the third



Determining Equivalence: Difficulty #1

- Problem: Working with homeomorphisms explicitly is *incredibly* unergonomic.



Determining Equivalence: Difficulty #1

- ▶ Problem: Working with homeomorphisms explicitly is *incredibly* unergonomic.
- ▶ Desire: A *rigorous* way to work with knots only using pictures (no equations!)
- ▶ Solution: Regular Diagrams and Reidemeister's Theorem



Regular Diagrams

Definition (Regular Diagram)

A *regular diagram* for a knot $f : S^1 \hookrightarrow \mathbb{R}^3$ has

1. Finitely-many crossing points,
2. Only two strands interacting at any given crossing,
3. Only “transverse” crossings.

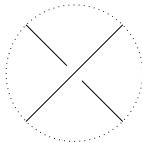


Regular Diagrams

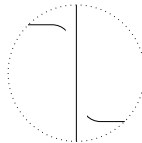
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✓ Allowed



✗ Not allowed

Figure: Example of axiom 1

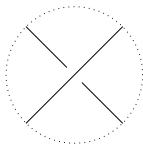


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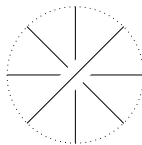
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Figure: Example of axiom 2

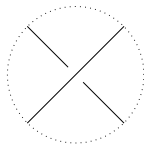


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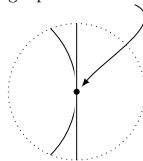
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single point of crossing



✗ Not allowed

Figure: Example of axiom 3



Important note

Not every knot has a regular diagram.

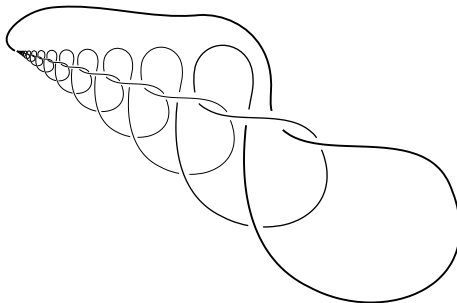


Figure: This one doesn't!



Which *do*?

Definition (Polygonal knot)

Let $f : S^1 \hookrightarrow \mathbb{R}^3$. If f is a finite union of straight-line segments, we say f is a *polygonal knot*.

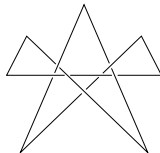
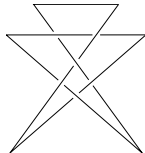
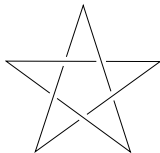
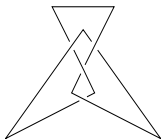


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Example:



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Theorem

If $f : S^1 \hookrightarrow \mathbb{R}^3$ is *polygonal*, then f admits a *regular diagram*.

Proof: Use the finiteness



Tame & Wild Knots

Definition (Tameness)

Let $f : S^1 \hookrightarrow \mathbb{R}^3$. Then if f is equivalent to a polygonal knot, we say f is *tame*. If there exists no polygonal equivalent, we say f is *wild*.

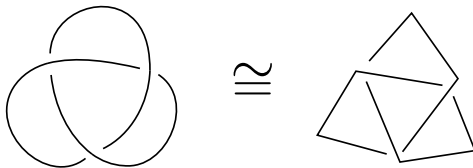


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Example tame knot:



Tame & Wild Knots

Definition (Tameness)

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Important property:

- ▶ Tame knots are in equivalence classes of knots with regular diagrams.
- ▶ Why does this matter? Well...



Almost there! Equivalence of Diagrams

Definition

We say two regular diagrams D_0, D_1 are *equivalent* iff there exist a finite sequence of the following moves taking D_0 to D_1 :



Figure: The “Reidemeister moves”

Not relevant for today, but I like to denote these by \oslash (no; $[n\oslash]$), \wp (yu; $[j\wp^\beta]$), and \wp (me $[m\wp]$), respectively.¹



¹IPA from Wiktionary.



Equivalence of equivalences

Theorem (Reidemeister)

Let $f_0, f_1 : S^1 \hookrightarrow \mathbb{R}^3$ be tame, and let D_0, D_1 be regular diagrams representing the equivalence classes of f_0 and f_1 , respectively. Then $D_0 \cong D_1$ as diagrams iff $f_0 \cong f_1$ as embeddings.



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- ▶ Much more computationally tractable!
- ▶ ... But actually still *incredibly* difficult for large examples (even an NP solution seems out of reach for now; [Lac16])



Determining Equivalence: Difficulty # 2

- ▶ Problem: Reidemeister-based algorithms are massively inefficient.
- ▶ Solution?



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1. $5(3^3 \cdot 11)^2 = 2 \cdot (72 + 33 - 8)$

2. $-\frac{2}{(\sqrt{47} + \frac{1}{47})^3} = 47 - \frac{1}{47^2}$

3. $3x^4 + (x+3)(x^2+2x+2) + \frac{2}{3}(x-x^2) = 2\left(x^4 + \frac{3}{2}x(x^2-3x)\right) + 3x$



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3. $3x^4 + (x+3)(x^2+2x+2) + \frac{2}{3}(x-x^2) = 2\left(x^4 + \frac{3}{2}x(x^2-3x)\right) + 3x$

1. Left is odd, right is even
2. Left is negative, right is positive
3. Leading coefficients don't match



Knot Invariants

- ▶ Takeaway: Coarse heuristics can save time.
- ▶ Inspired by this:

Definition (Knot Invariant)

A *knot invariant* assigns “nice” values to knots such that equivalent knots are guaranteed to take the same value.

- ▶ Examples: Colouring invariants, knot polynomials, etc.

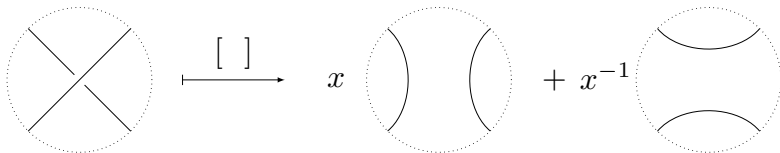


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Definition (Jones Polynomial, Kauffman Bracket version)

Consider a formal polynomial in x derived from a regular diagram using the following recursive simplification process:

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Consider a formal polynomial in x derived from a regular diagram using the following recursive simplification process:

Rule 2:

$$\left[\underbrace{\bigcirc \bigcirc \cdots \bigcirc}_{k \text{ copies}} \right] = (-x^2 - x^{-2})^{k-1}$$



Example: Jones Polynomial

Definition (Jones Polynomial, Kauffman Bracket version)

Consider a formal polynomial in x derived from a regular diagram using the following recursive simplification process:

This yields a powerful invariant called the *Jones polynomial*.



What is the Jones polynomial “doing?”

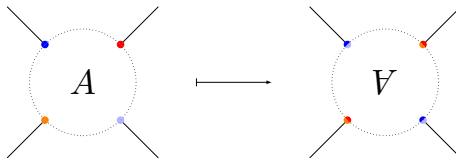


What is the Jones polynomial “doing?”

- Possibly more fruitful question: What is it *not* doing?

Definition (Mutation)

Let D_0 be a diagram. Select some region A of D_0 such that the knot intersects ∂A in four places. “Rotate” A by “180°” and call the resulting diagram D_1 . This move changing D_0 into D_1 is called *mutation*.



Cont.

- ▶ The Jones polynomial *cannot distinguish between diagrams differing by a mutation.*



Cont.

- ▶ The Jones polynomial *cannot distinguish between diagrams differing by a mutation.*
- ▶ Observation: *mutations* sort of look like an action of D_4 .
- ▶ Many similar rules cause problems with other invariants.
- ▶ Speculation: Can we get group structure here?



My attempt

- Use *combinatorial* encodings.

Definition

The *signed Gauss code* is a full encoding of an (oriented) n -crossing diagram using $6n$ symbols.



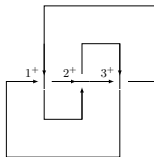
My attempt

- Use *combinatorial* encodings.

Definition

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Example: $1_u^+, 2_o^+, 3_u^+, 1_o^+, 2_u^+, 3_o^+$



My attempt, cont.

- ▶ Reidemeister moves can be formulated as permutations on these strings
- ▶ ... As can mutations and other similar moves.
- ▶ Typical move looks like “swap the ordering of crossing 5 and crossing 7”



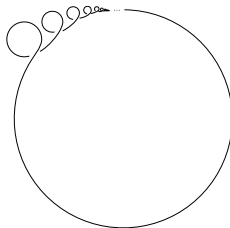
The problem

- ▶ What does “swap crossing 5 and crossing 7” mean if our diagram only has 3 crossings total...?
- ▶ Desire: A way to think of *all* tame knots as if they have countably-many crossings



The problem

- ▶ What does “swap crossing 5 and crossing 7” mean if our diagram only has 3 crossings total...?
- ▶ Desire: A way to think of *all* tame knots as if they have countably-many crossings
- ▶ Solution: Add them!



How?

- ▶ Can't use Reidemeister's theorem because it assumes finiteness. Need to work directly
- ▶ Recall: Definition of equivalence

Definition (Equivalence of Embeddings in General)

Let $f_0, f_1 : X \rightarrow Y$ be embeddings. We say that f_0 is *equivalent* to f_1 if there exists a homeomorphism $h : Y \rightarrow Y$ such that $h \circ f_0 = f_1$.

- ▶ Recall: Key properties of homeomorphisms are *bijectivity* and *continuity both ways*



When life gives you metrics, make metricade

The idea is approximation. Lemmas we'll use:

Lemma

Let $(f_k)_{k=1}^{\infty}$ be a sequence of uniformly convergent continuous functions. Then $\lim_{k \rightarrow \infty} f_k$ is continuous.



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Let X be compact and Y a metric space. Then if $f : X \rightarrow Y$ is bijective and continuous, it is also a homeomorphism.



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- ▶ Idea: Use Lemma 1 to get continuity of f in hypothesis of Lemma 2



First result (kind of silly)

Corollary

Let X be compact, and for each $k \in \mathbb{N}$, let $f_k : X \rightarrow Y$ be an embedding. Suppose that the f_k converge uniformly to some f . Then if f is injective, it's also an embedding.

Example:

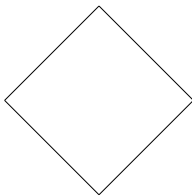


Figure: f_1



First result (kind of silly)

Corollary

Let X be compact, and for each $k \in \mathbb{N}$, let $f_k : X \rightarrow Y$ be an embedding. Suppose that the f_k converge uniformly to some f . Then if f is injective, it's also an embedding.

Example:

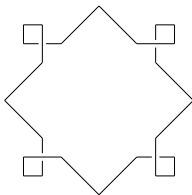


Figure: f_2



First result (kind of silly)

Corollary

Let X be compact, and for each $k \in \mathbb{N}$, let $f_k : X \rightarrow Y$ be an embedding. Suppose that the f_k converge uniformly to some f . Then if f is injective, it's also an embedding.

Example:

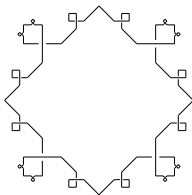


Figure: f_3



First result (kind of silly)

Corollary

Let X be compact, and for each $k \in \mathbb{N}$, let $f_k : X \rightarrow Y$ be an embedding. Suppose that the f_k converge uniformly to some f . Then if f is injective, it's also an embedding.

Example:

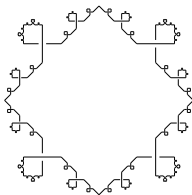


Figure: f_4



First result (kind of silly)

Corollary

Let X be compact, and for each $k \in \mathbb{N}$, let $f_k : X \rightarrow Y$ be an embedding. Suppose that the f_k converge uniformly to some f . Then if f is injective, it's also an embedding.

Example:

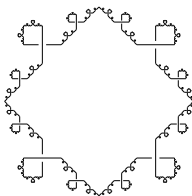


Figure: f_5



First result (kind of silly)

Corollary

Let X be compact, and for each $k \in \mathbb{N}$, let $f_k : X \rightarrow Y$ be an embedding. Suppose that the f_k converge uniformly to some f . Then if f is injective, it's also an embedding.

Example:

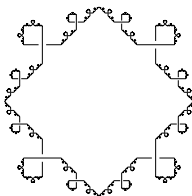


Figure: f_6



Iterative version

Theorem

Let Y be a metric space. For all $k \in \mathbb{N}$, let $h_k : Y \rightarrow Y$ be a homeomorphism and for all $n \in \mathbb{N}$, define

$$h_n = \bigcirc_{k=1}^n h_k = (h_n \circ h_{n-1} \circ \cdots \circ h_2 \circ h_1).$$

For each k let $V_k \subseteq Y$ such that h_k is identity on V_k^c . Then provided (cont. next slide)



Iterative version

Theorem (cont.)

1. The V_k satisfy

$$\lim_{n \rightarrow \infty} \left(\bigcup_{k=n}^{\infty} V_k \right) = \emptyset,$$

2. There exists a compact $A \subseteq Y$ such that

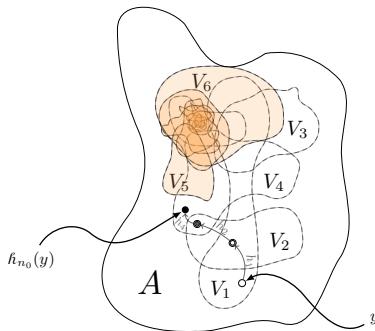
$$\left(\bigcup_{k=1}^{\infty} V_k \right) \subseteq A^\circ$$

3. h_∞ defined by $h_\infty = \lim_{n \rightarrow \infty} h_n$ exists and is bijective, then h_∞ is a homeomorphism.

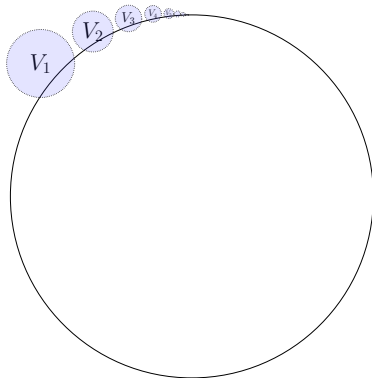


Idea of proof

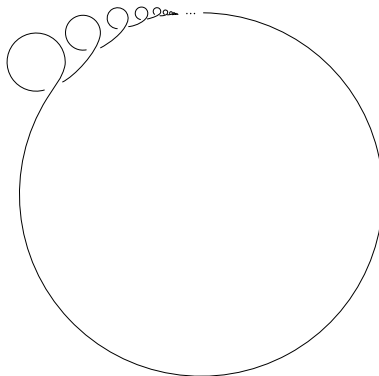
- ▶ Just need to verify uniform convergence.
- ▶ The shrinking conditions on the V_k guarantee all but one point “stops moving” past some index n_0



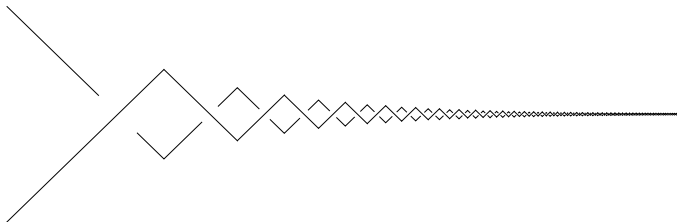
Example 1



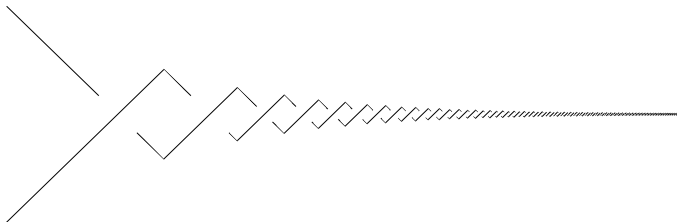
Example 1



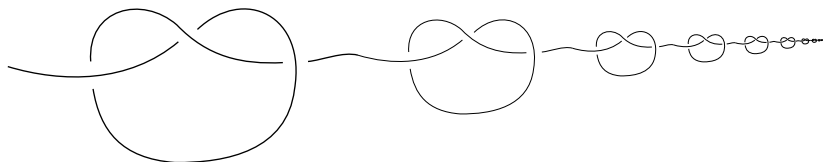
Example 2



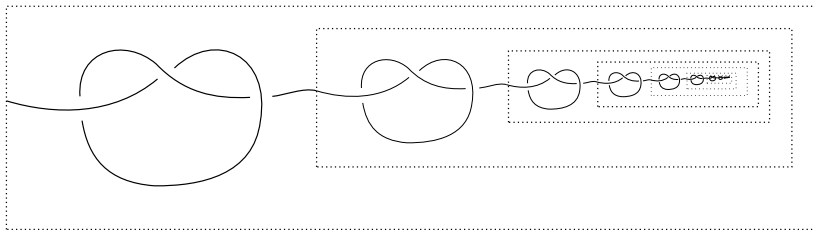
Example 3 (hard!)



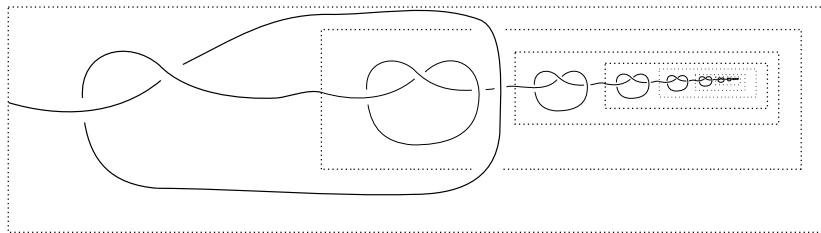
Example 4



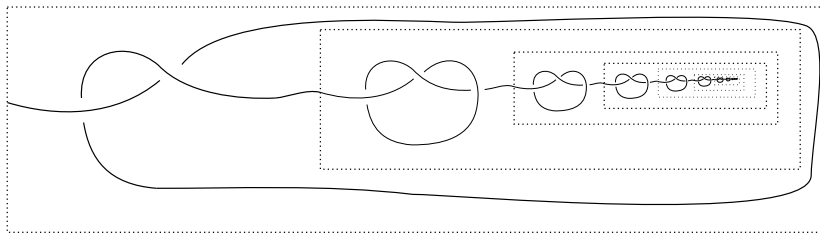
Example 4



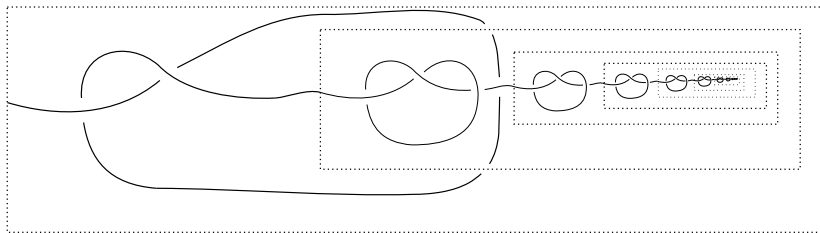
Example 4



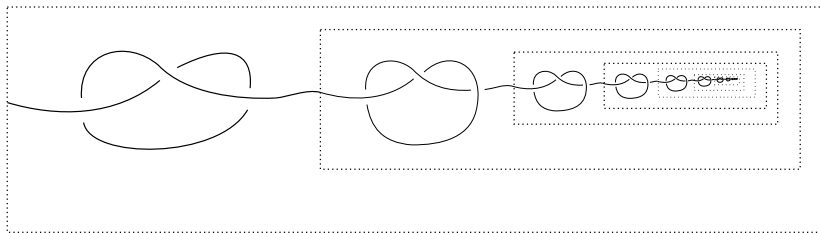
Example 4



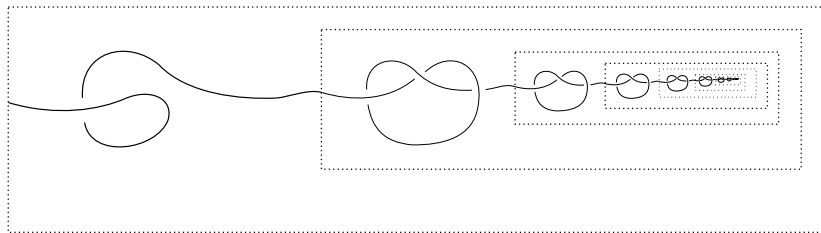
Example 4



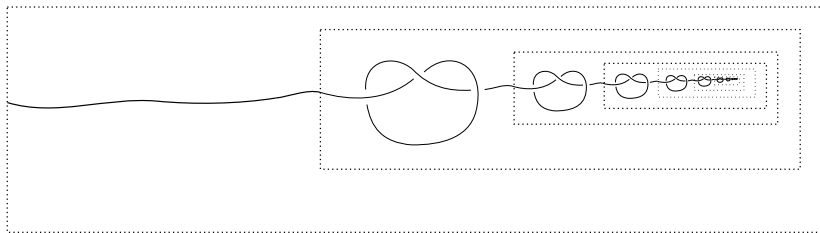
Example 4



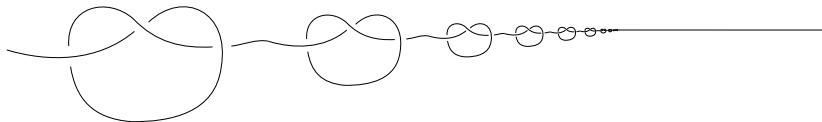
Example 4



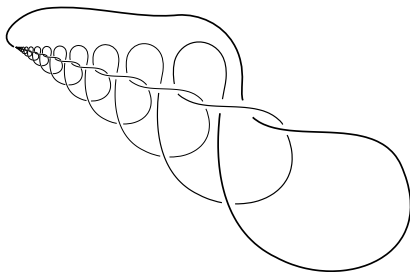
Example 4



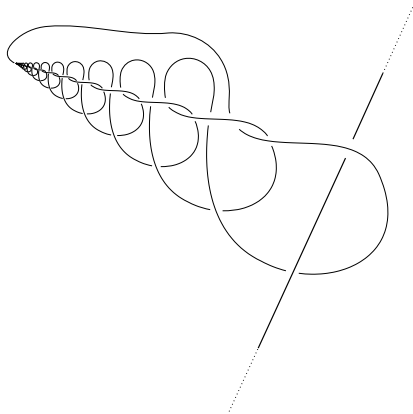
Non-example: V_k don't decay properly



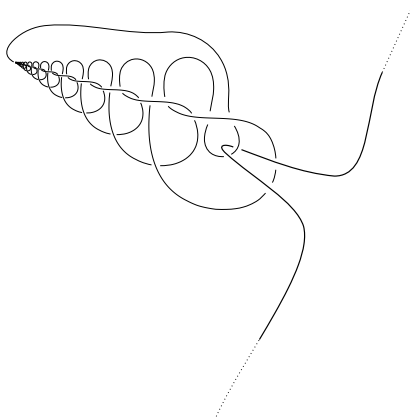
Non-example: Bijectivity lost (subtle!!)



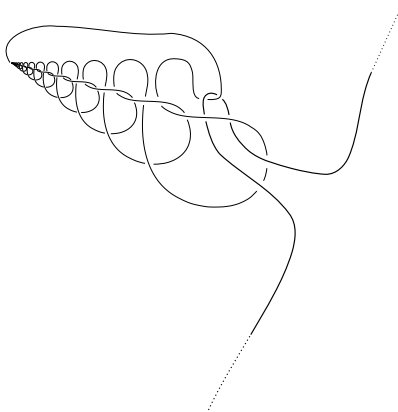
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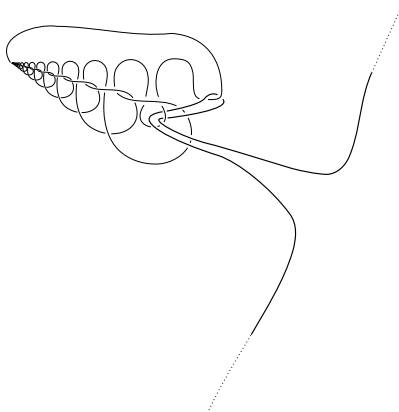
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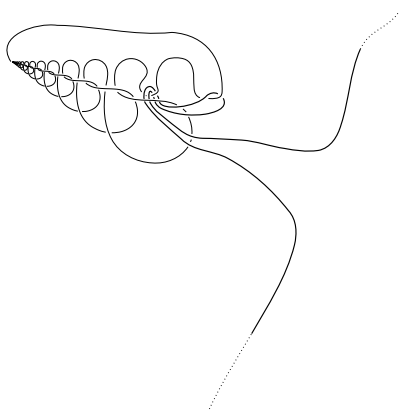
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Towards a Countable Reidemeister Theorem

Definition (Discrete Diagram)

A *discrete diagram* for a knot $f : S^1 \hookrightarrow \mathbb{R}^3$ has

1. *Topologically discrete* crossing-points,
2. Only two strands intersecting at any given crossing,
3. Only “transverse” crossings.



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Theorem (Countable polygonal knot)

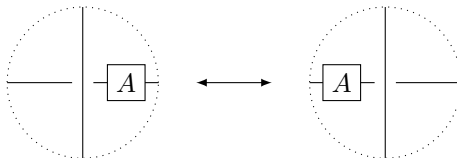
Let $f : S^1 \hookrightarrow \mathbb{R}^3$ have a discrete diagram. Then f is equivalent to a knot comprised of a countable union of straight line segments.

Proof: Unpleasant!



Conjecture!

Define the *extended Reidemeister moves* to be the original set together with a fourth move



where in the above, A is a compact set whose interior remains fixed relative to its boundary.

Let $f_0, f_1 : S^1 \hookrightarrow \mathbb{R}^3$ admit discrete diagrams D_0, D_1 . Then $f_1 \cong f_2$ iff there exists a countable sequence of Reidemeister moves satisfying (slightly-modified versions of) the decay conditions on the V_k that take D_0 to D_1 .



References I



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Marc Lackenby, *Elementary knot theory*, arXiv (2016).

